

### Evaluation of Student Work: Intermediate 3D Modeling

Following are reference materials and resulting submission from one student in my Intermediate 3D Modeling course for his or her hard-surface rendering project. In this case, the student set out to recreate a Converse shoe. While this doesn't fit the typical definition of a hard-surface object, I permitted this subject as I felt it was an appropriate challenge both in level of complexity and industry focus. The texturing and lighting occur in a later course, so in this phase of the project only the 3D form, topology (wireframe), and cleanup of the file data are evaluated.

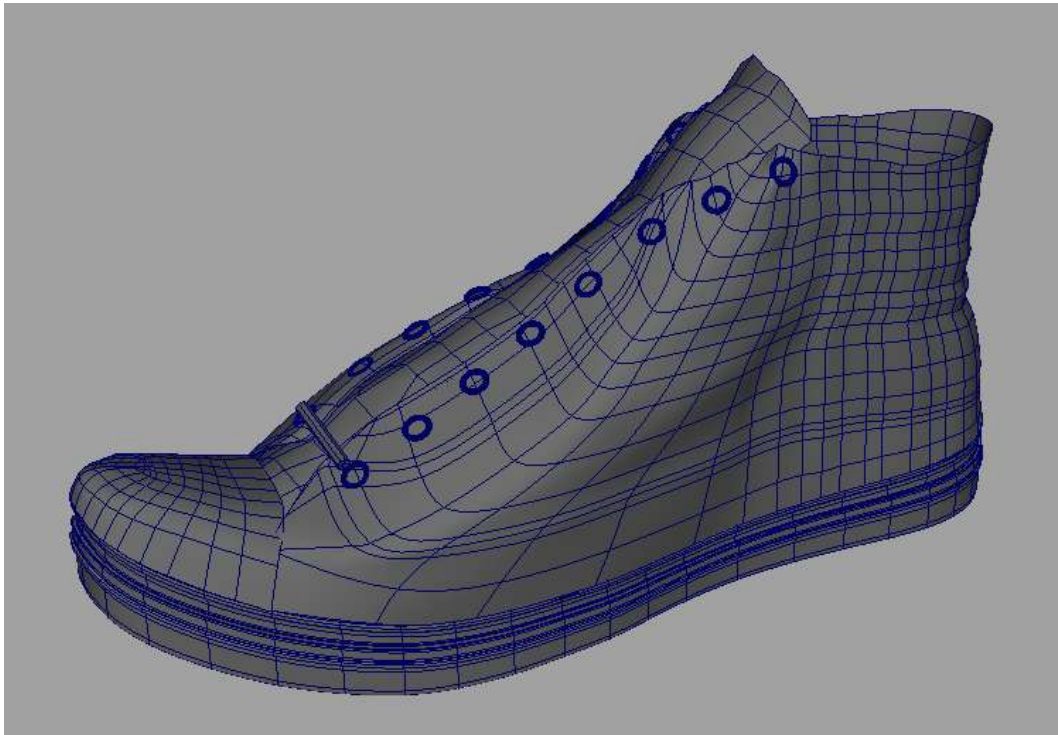
Following are the student's reference images:



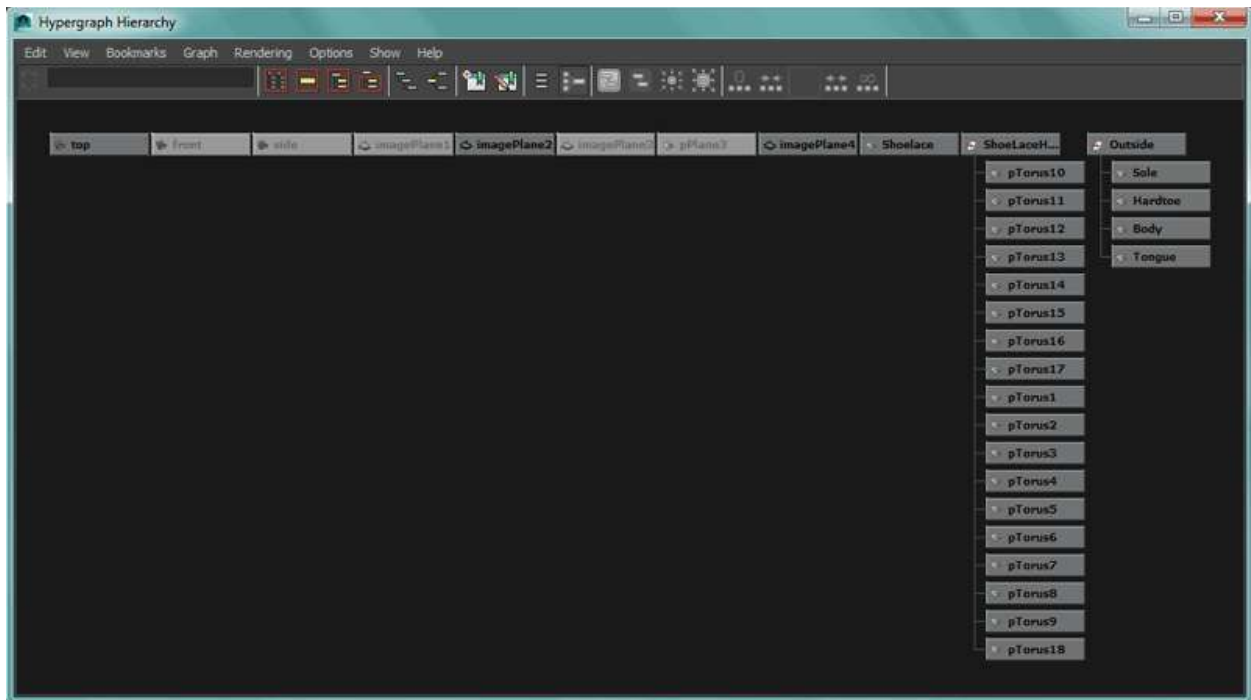
Images from the resulting model appear below:



*The 3D form of the modeled shoe*



*The 3D shoe with wireframe visible*



*The data nodes for the shoe model*

The evaluation is conducted during large-group critique with verbal feedback, and then followed up with a rubric that includes notes. You can view the completed rubric for this particular submission on the Evaluation of Student Work page in my teaching portfolio.